Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 10-749-995 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN TYPE OR SMALL ENTITY (Column 1) (Column 2) **TOTAL CLAIMS** FEE RATE FEE RATE BASIC FEE 770.00 BASIC FEE 385.00 NUMBER FILED NUMBER EXTRA OR FOR TOTAL CHARGEABLE CLAIMS minus 20= XS 9= X\$18= OR minus 3 = INDEPENDENT CLAIMS X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY** SMALL ENTITY OR (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-NUMBER PRESENT REMAINING RATE TIONAL RATE TIONAL **PREVIOUSLY** AMENDMENT AFTER **EXTRA** FEE FEE PAID FOR **AMENDMENT** X\$18= XS 9= Total Minus ** OR Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT, FEE ADDIT, FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI- $\mathbf{\omega}$ REMAINING NUMBER PRESENT TIONAL RATE RATE TIONAL **PREVIOUSLY EXTRA** AMENDMENT **AFTER** FEE FEE PAID FOR **AMENDMENT** X\$18= Minus X\$ 9= Total OR Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER **PRESENT** C RATE TIONAL RATE TIONAL **PREVIOUSLY** AMENDMENT **AFTER EXTRA** PAID FOR FEE FEE **AMENDMENT** Minus Total X\$18= X\$ 9= OR Minus Independent X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.